Comment Anywhere

**CSC 490 - Senior Project I**

**Fall 2022**

**Project Requirements**

**10/17/2022**

# Instructor Comments and Evaluation

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# Abstract

We describe the results of Software Requirement Engineering in a Waterfall model as applied to our proposed Software Product, Comment Anywhere, a browser extension for commenting on webpages. In this document, the requirements of the product are developed. We begin by addressing the background, objective, and team details. We then explore the Application Domain, Operating Requirements, and describe Data Sources and Use Cases. Finally, we explicate the Functional, Nonfunctional, and Documentation requirements of Comment Anywhere.

# Introduction

## Background

Internet denizens have long found ways to have vibrant communications about a wide variety of content. In the past, more websites supported these conversations through comment sections, but many have closed their comments in recent years (Bode, 2021). Instead, the avenues of discourse have become social media sites such as Facebook or Reddit and bulletin board style forums, decoupling the conversation from the content itself.

Tying comments to social media posts rather than the content has the effect of fragmenting the conversation and diluting information available to viewers. Evidence exists that users spend less time on web pages without comments and report a worse user experience (Djinis, 2021). We infer that there is a market for comments coupled to the content and an application that can bring comments to the content could capture monetizable user engagement.

## Objective

The objective of this project is to create a web based browser extension which allows people to comment on websites based on their url. This is useful for websites that don't have comment sections, especially when users have additional thoughts or information to offer. We will have typical features of commenting systems, including reporting, automated moderation, manual moderation, and account control and additional unique features. Our aim is to eventually create a profitable business, and the goal of this project is to have a Product ready to begin Phase 1 of our business plan which is as follows.

### Phase 1: Initial Product

* Post initial Product Launch
* Product published to Platform specific Marketplaces
* Evaluate initial user feedback and begin adding features

### Phase 2: User Engagement

* Promotion of a Community, focused on feedback, user engagement, and feature requests.
* Focus on Product Growth

### Phase 3: Metrics and Monetization

* Expand upon Metrics gathering, ensuring all legal requirements met.
* Inclusion of an Ad Platform as a revenue stream.

We hope to create a product that is able to hit the market and become the new way to comment on the internet free from those that seek to stop the free flow of information.

## Team Details & Dynamics

Our development strategy is one of flexible independence that allows all members to modify all code and prose, without clearing everything all the time. The team adheres to proper engineering practices with attention to documentation, review, and testing.

Just like the philosophy of the User Experience of the Product, Comment Anywhere, team members have freedom and the responsibility that comes with it. This means maintaining an objective view in pursuit of the product goals, including but not limited to providing and receiving feedback from the team.

To ensure all skillsets and perspectives are utilized, communication amongst the team is a top priority. The team will make an effort to assist each other in the learning of new technologies. This communication will take the form of feedback for others’ work or ideas and documentation of contributions and workflows.

Every group member has committed to being the Team Leader for a portion of the project.

| **Team Leader** | **Major** | **Phase** |
| --- | --- | --- |
| Robert Krency | Computer Science | Requirements |
| Frank Bedekovich | Computer Science | Analysis |
| Karl Miller | Computer Science | Design |
| Luke Bates | Computer Science | Implementation |

# Application Domain

The application domain of Comment Anywhere is internet communication services. More specifically, the domain is internet users commenting and viewing comments about web pages.

# Initial Business Model

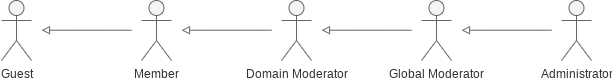
## Operating Environment

The Front End user interface and experience will take the form of a browser extension, with initial support targeted at Chromium and Firefox based platforms. The Back End, consisting of the Database and HTTP Server, will be configured to run through the use of Virtualization and Containerization to allow for simple deployment on a variety of cloud options.

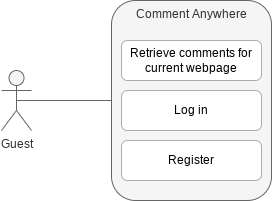
## Description of Data Sources

The functionality of Comment Anywhere is enabled through the storing and serving of data primarily originating from users. Users submit data through the extension, such as when they register an account or submit a comment. Comments and Accounts are stored in our Database. User login requests and requests to see comments require data sourced from that database. Additional data will be stored, including a record of moderation actions, removed comments, and metrics on usage. To retrieve comments for a specific webpage, the Browser Extension must also provide the Server with a datum of what web page the user is currently viewing and wants comments for. A datum called a Token will also be provided by the server when a user logs in and at other times, and stored in the Front End, to enable the user to stay logged in by providing that token.

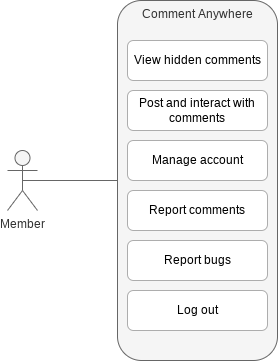
## Use Case Diagrams



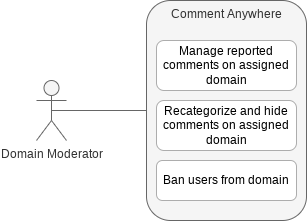
User privileges may be represented by this inheritance diagram. For instance, *members* inherit all *guest* abilities.



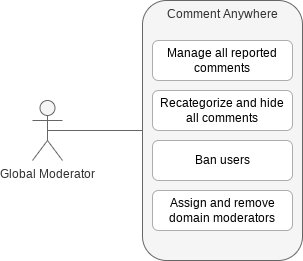
*Guests* do not need an account to view comments. However, they cannot interact with our services without logging into a registered account.



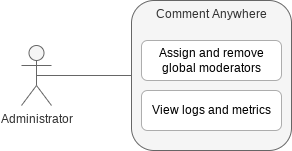
*Members* may interact with our service by posting and responding to comments. Users may also report comments, view hidden comments, and report bugs.



Domain Moderators manage one or more assigned domains. They may access and remove reported comments, recategorize comments, and ban members. These actions are restricted to the assigned domain.



Global Moderators manage all domains. Additionally, they can remove Domain Moderators.



Administrators manage all domains, remove Global Moderators, and view internal logs, reports, and metrics.

# Initial Requirements

## Functional Requirements

Comment Anywhere has a number of functional requirements necessary to meet our objective.

### Comment Database and API

A Guest must be able to request comments from the Server by clicking the extension icon in their browser. The Server must be able to serve the User comments related to that URL. The Browser Extension must be able to display those comments to the User. Members (logged-in users) may also receive comments that are hidden by default to Guests. A logged-in User must be able to post a new comment. The Server must be able to add that Comment to the comment data for the URL the User is commenting on, if the user is permitted to comment on that page.

### User Accounts

#### Registering

A Guest must be able to register a new account from the user interface in the drop down portion of the browser extension. The Server must be able to validate that the User does not already exist and that their password is of sufficient strength, then either add that User to the Database or tell the User that there was a problem with registration.

#### Logging In

The User must be able to log into an account from the user interface in the drop down portion of the browser extension. The Server must verify whether the User has supplied the correct credentials. The Server must be able to track whether an HTTP Request is coming from a logged in user.

#### Settings

The User must be able to change their settings locally to control whether they want to view potentially problematic, hidden, comments. They must be able to reset their password from their settings page.

### Moderation

#### Validating Comments and Usernames

The Server must automatically evaluate Comments and Usernames to determine if they may contain words or phrases which violate our policies. They must prevent and remove comments that will violate the policies and flag and hide comments that may do so. It must prohibit the registration of usernames that contain prohibited words.

#### Moderators

A Domain Moderator or Global Moderator must be able to view comments that have been flagged by Users as rule breaking. They must be able to remove rule breaking comments, take other actions, or clear flags if no action is required.

A Global Moderator must be able to elevate a Member to the status of Domain Moderator. An Admin must be able to assign Global Moderators. Similarly, an Admin must be able to remove Global Moderator permissions and Admins and Global Moderators must be able to remove Domain Moderator permissions. The Server must be able to accurately evaluate permissions and allow or disallow actions based on those permissions.

#### Comment Guideline Violation Reporting

A Member must be able to report a rule-breaking comment. The Server must be able to track which comments require moderation action. A Member must also be able to report buggy pages.

#### Community Standards Violation Consequences

Domain Moderators must be able to suspend privileges for troublesome Members from their domain. The Server must not allow domain-banned Members to post on that domain. Global Moderators must be able to ban Members globally or from a specific domain. Users must be able to appeal Bans and Admins must be able to review banning actions taken by Moderators.

### Metrics

Admins must be able to view reports on User Activity, Moderation Actions, and other metrics.

### Static Website

There must be a website that provides a description of the project, download links for the Browser Extension, and instructions for installing and using the Browser Extension, which anyone on the internet can view.

## NonFunctional Requirements

### Memory and Bandwidth Usage

The Server and Database must be optimized to minimize Memory and Bandwidth Usage as much as possible. We will likely be paying for cloud hosting and have no source of income throughout the Phase 1 roll out. Therefore, we will need to optimize our Server to keep our costs as low as possible so we can afford to make it to Phase 2. To that end, we must implement caching and cache clearing, low cost threads, and offloading as much processing to the Front End as possible.

### Documentation

After this initial roll out, we will be in Phase 1 of our Business Plan. During that Phase, we will continue to add features as we build a User Base. Effective code documentation is necessary to enable easily adding new features to Comment Anywhere.

### Password security

We need to keep our user passwords secure. We can do this by encrypting the users passwords before storage. Passwords will only be stored in their encrypted state, and we will not have access to them.

### Username Policy

We need to have a username policy that describes which types of Usernames are prohibited.

### Comment Policy

We need a Comment policy which describes which sorts of comments are prohibited or otherwise regulated. Our policy must be strict enough to comply with U.S. Law, but not so strict as to alienate our target user base, who prefer freer speech when possible.

### Back Ups

Our system must be prepared for failures. We will need to create regular backups of our database so we can restore from past points without losing too much data when the system goes down.

### General security

We will need to take some steps to make the application secure. Generally, most security improvements will be saved until after the initial roll out but some things, such as basic SQL injection prevention and password encryption should be implemented by the initial roll out.

### Appealing User Interface

Our user interface will need to be user friendly or else users will just not use the product. We will attempt to create a pleasing to the eye graphical user interface (GUI).

### Deployability

Our build and deployment setup needs to be flexible enough to change hosting providers as our needs evolve. We can set up our build chain to use Containers, such as through Docker, allowing us to deploy our Product on a variety of cloud platforms, or through self-hosting.

### Legality

Our Program will have to be compliant with United States law. It must have a Privacy Policy and Terms and Conditions that all Users agree to, to help mitigate lawsuits and other possible legal actions.

# Documentation

Many types of documentation will be created throughout the project's life cycle in order to produce a highly maintainable and extensible product that can adapt and scale after release. The target of the documentation is for current and future developers. Users will require little documentation to interact with the product. Documentation for the developers will consist of documentation generated from code comments and some additional handwritten files.

The standard engineering documents that will be created are:

1. Proposal Document

The initial document describing the intent of the project.

1. Requirements Document

This document; used to describe the basic needs of development.

1. Specifications Document

The document that describes the specific details regarding implementation.

1. Design Document

## Additional Documentation:

We will create some extra documentation to enable continued Phase 1 development after the initial rollout. Phase 1 requires that the Comment Anywhere developers continue to add new features. To enable that extensibility, thorough documentation and standard practices are required.

1. Testing

We will describe a standardized way to write and categorize unit tests and provide instructions for running and writing them.

1. Versioning

We will describe the use of git, github and any commit message policies we may implement.

1. Documenting

We will describe standardized code-commenting practices, the procedure for generating developer project documentation from comments, adding additional non-generated documentation to that.

1. Glossary

We will maintain a list of all non standard words used. It will be divided into general application domain terms and terms specific to this project. It will also have a section describing the contents of each source code folder and a section describing the purpose of each file in root.

1. Build

We will provide instructions for building and running the project.

1. Database

We will describe database migration and backup procedures.

# Testing and Revisions

This document underwent several phases of testing. The first phase was unit testing during development, when the document was broken into portions for each section. Each unit consisted of a section's content, associated terms, and references. Every team member reviewed each section in isolation many times and improved on the content, references and glossary before the document was combined into an initial rough draft.

The rough draft was continuously integration tested by running a merge script which assembled a markdown file by combining the text, term, and reference components. The document was evaluated as a whole and improvements were made on component sections to optimize their performance in the rough draft.

After a satisfactory rough draft was produced, the markdown document was copied into Google Docs for quality assurance. Every team member participated in spell checking, formatting, and adding some additional content in the final word document.

Finally, we simulated an acceptance test by taking the document to the Writing Center for review. We made some minor revisions in response to test results.

# Appendix

## Technical Glossary

**Administrator (Admin)**

In the context of Comment Anywhere, an Admin is a User with the highest privileges. They can ban users, remove comments, and delegate those authorities by assigning Domain and Global Moderators. They can also access reports.

**API**

A set of functions and procedures allowing the creation of applications that access the features or data of an operating system, application, or other service.

**Application Domain**

The specific environment in which the product is to operate. (Schach, 2011) Can be an organization, a department within an organization, or a single workspace. (Züllighoven, 2004)

**Back End**

A Back End is any part of a website or software program the users do not see. It contrasts with the Front End, which refers to a program or website's user interface. (Christensson, 2020)

**Browser**

A program that accesses and displays information from the Internet.

**Browser Extension**

A program which has the Operating Environment of a Browser. It can be installed by users of that Browser to add functionality to the Browser.

**Bug**

A mistake within a computer program that causes unexpected results.

**Cloud**

"The cloud" refers to servers that are accessed over the Internet, and the software and databases that run on those servers. Cloud servers are located in data centers all over the world. By using cloud computing, users and companies do not have to manage physical servers themselves or run software applications on their own machines. (Cloudflare, Inc., n.d.)

**Comment**

A block of text submitted by a User related to some piece of content, which can be viewed by other users.

**Comment Section**

A group of Comments all related to some specific content. Also, generally, all Comments on a website.

**Container**

See *Virtual Machine*.

**Containerization**

See *Virtualization*.

**Database**

A database is an organized collection of structured information, or data, typically stored electronically in a computer system. A database is usually controlled by a database management system (DBMS). Together, the data and the DBMS, along with the applications that are associated with them, are referred to as a database system, often shortened to just database.Data within the most common types of databases in operation today is typically modeled in rows and columns in a series of tables to make processing and data querying efficient. The data can then be easily accessed, managed, modified, updated, controlled, and organized. Most databases use structured query language (SQL) for writing and querying data. (Oracle Corporation, n.d.)

**Docker**

An open source platform for building, deploying, and managing containerized applications. (*What Is Docker?*, 2022)

**Domain**

In the context of Comment Anywhere, a Domain refers to a Domain name, which is a string that identifies a realm of administrative autonomy, authority or control within the Internet. (*Domain Name*, n.d.)

**Domain Moderator**

A user of Comment Anywhere permitted to take Moderation Actions only for Comments and Users within a specific Domain.

**Front End**

The Front End of a software program is everything with which the user interacts. From a user standpoint, Front End is synonymous with the User Interface. The Front End of Comment Anywhere is the Browser Extension. (Christensson, 2020)

**Git**

Git is free and open source software for distributed version control. (*Git*, n.d.)

**GitHub**

An internet hosting service for software development and version control using Git. (*GitHub*, n.d.)

**Global Moderator**

An empowered Moderator with the authority to assign and remove Domain Moderators, review Domain Moderator actions, and execute Moderation Actions across all Domains.

**Guest**

A user of Comment Anywhere who is not logged in. They are capable of viewing some comments for a URL but not posting.

**Graphical User Interface (GUI)**

A type of user interface which allows a user to interact with an application in ways other than text, for example, with menus and buttons.

**Inheritance Diagram**

A diagram that relates and identifies similar properties among multiple objects.

**Integration Testing**

The process of testing components together, ensuring that they communicate and work together properly.

**Logs**

Logs are used by administrators to view technical details of server events.

**Member**

Any User of Comment Anywhere that is currently logged in.

**Moderation Action**

Any action taken by a Moderator, Global Moderator, or Admin relating to the banning of users, removal of comments, hiding of comments, or other things necessary for meeting nonfunctional requirements related to what comments and users we allow on our platform.

**Moderator**

A User who has been granted permission to take Moderation Actions. In the context of Comment Anywhere, Moderators may be Domain Moderators or Global Moderators.

**Nonfunctional Requirement**

Properties of the product such as platform constraints, response times, or reliability. (Schach, 2011)

**Operating Environment**

The environment in which a Software Product operates.

**Requirements Engineering**

The process of defining, documenting, and maintaining requirements in the engineering design process. (*Software Engineering | Requirement Engineering - Javatpoint*, n.d.)

**Server**

A program which waits for a request then performs some service for the requester and which runs on a computer other than the one on which the requestor/client runs. (Raymond, n.d.) The Server used by Comment anywhere is an HTTP server because it processes HTTP requests on the Internet.

**Static Website**

A simple website which serves file data directly and does not perform any advanced functions on the Back End, other than delivering files from the Server to anyone who requests them.

**Unit Testing**

A testing method whereby the smallest components of a larger item are tested individually..

**User**

Anyone who uses Comment Anywhere through a Front End. They may be a Guest, Member, Domain Moderator, Global Moderator, or Admin.

**User Account**

User accounts are used to uniquely identify someone using a particular service.

**User Activity**

Activity performed by a user of comment anywhere such as viewing comments, posting comments, and taking moderation actions.

**User Interface**

Also called a "UI" or "interface", a User Interface is the means in which a person controls a software application or hardware device. (Christensson, 2009)

**User Privileges**

A status that indicates how much a user can interact with a service.

**Version control**

Systems responsible for managing changes to source code and other collections of information. (*Version Control*, n.d.)

**Virtual Machine**

Also called a Container, a Virtual Machine is a computer resource that uses software instead of a physical computer to run programs and deploy apps. One or more virtual "guest" machines run on a physical "host" machine. Each virtual machine runs its own operating system and functions separately from the other VMs, even when they are all running on the same host. (*What Is a Virtual Machine?*, n.d.)

**Virtualization**

The process of employing a Virtual Machine.

**Website**

A group of World Wide Web pages usually containing hyperlinks to each other and made available online by an individual, company, educational institution, government, or organization. (*Website Definition & Meaning*, n.d.)

## Team Details

This document was created by the team. We met several times in the Student Center to consult with each other as we worked. We utilized Discord to communicate and GitHub to manage project iterations. After the initial draft, all group members participated in simultaneously editing a Google Doc.

Specific contributions are as follows.

Karl Miller created the project GitHub repository and wrote a python merge script to merge content and references from subfolders into a single large draft. He wrote the initial Abstract, Objective, Team Details & Dynamics, Operating Environment, Documentation, Testing Revisions, and Functional Requirements sections. He reviewed and edited many other sections.

Luke Bates designed and described the use case diagrams. He also added necessary terms to the appendix.

Frank Bedekovich Wrote the initial Descriptions of data sources and nonfunctional requirements sections. Also edited and revised the Testing revisions, Glossary definitions, Documentation, Background and objective section. Reformatted the google document after the conversion from the md file format. Spell checked the entire document for errors.

Robert Krency ....

## Workflow Authentication

I, Karl Miller, attest that I executed the functions listed within the team details section of the document. Also, I agree with all information stated within the requirements document.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_

Printed Name Signature Date

I, Frank Bedekovich, attest that I executed the functions listed within the team details section of the document. Also, I agree with all information stated within the requirements document.

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Printed Name Signature Date

I, Luke Bates, attest that I executed the functions listed within the team details section of the document. Also, I agree with all information stated within the requirements document.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_

Printed Name Signature Date

I, Robert Krency, attest that I executed the functions listed within the team details section of the document. Also, I agree with all information stated within the requirements document.

\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ \_\_\_\_\_\_\_\_\_\_

Printed Name Signature Date

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## Report from Writing Center

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